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<http://www.explainthat.at>

Color key on Page 4

## Code Structure

```
<?php
$site = 'ExplainThat';

function sayHello(){
    $s = 'Hello from ';
    echo $s;
    //single line comment
}

function sayHelloEx(){
    $s = 'Hello from ';
    global $site;
    echo $s.$site;
    /*Comment spanning
    two or more lines */
}

sayHello();
print $site;
?>
```

## Reusing Code

The `include`, `require`, `include_once` and `require_once` keywords facilitate the reuse of PHP code. For instance `include 'mycode.php';`

would cause the contents of mycode.php to be merged into the current file. Failure to find mycode.php results in a warning. `require` behaves similarly but throws a fatal error. The `#_once` versions prevent function redefinition.

## Nomenclature Rules

All labels<sup>1</sup> in PHP bear the form `$name`. `name` can consist of upper & lowercase letters a-z, extended ASCII characters from `0x7F` to `0xFF`, the underscore character, \_ and numbers. The first character cannot be a number. Names are case sensitive. `$this` is a predefined read only variable used to refer to the current object context. There are no limits on name length. Names are case sensitive.

<sup>1</sup> Strings used to identify constants, functions, variables & Heredoc

## Visibility & Scope

Variables in PHP generally have a single scope – i.e. they are always visible. However, user defined functions have their own local scoping context – i.e. do not have access to variables defined outside the function. A reference to `$site` in `sayHello` would merely create a new empty local variable called `$site`. To access such variables do one of the following

- Use the `global` keyword as in `sayHelloEx` above.
- Use the `$GLOBALS` array - `$GLOBALS['site']`

## Data Types

PHP supports four scalar data types

- boolean - takes the values `TRUE` & `FALSE`
- integer - decimal, hexadecimal or octal. e.g. `32, 0x20, 040`. The constants `PHP_INT_MAX` and `PHP_INT_SIZE` provide platform-dependent information. Integer overflow causes silent transformation of the variable into a float.
- `float` - Typically IEEE 64 bit with 14 decimal digits.

▪ `string` - single byte character sequence. See below.  
Variables that have not been assigned a value or have been `unset` contain the special value `NULL`. A `NULL` assignment to an object variable destroys the object.

Explicit typecasts are rarely needed in PHP. If required use the code

`$x = (#)$y;` - where # is one of bool, float, int or string.

## Operators

Operator	Example	Result
<code>+ &lt;&gt;</code>	<code>3 + 2</code>	5
.	<code>'Explain'.'That!'</code>	'ExplainThat!'
<code>/ &lt;&gt;</code>	<code>3/2</code>	1.5
<code>%</code>	<code>7%4</code>	3
<code>=</code>	<code>\$i = 2</code>	\$i set to 2
<code>\$i = 2;</code>		
<code>+= &lt;&gt;</code>	<code>\$i+=1;</code>	3
<code>s = 'Explain';</code>		
<code>.=</code>	<code>s.='That!'</code>	'ExplainThat!'
<code>==1</code>	<code>3==3'</code> <code>3==3</code> <code>3==2</code>	true true false
<code>==2</code>	<code>3=='3'</code> <code>3==3</code> <code>3==2</code>	false true false
<code>!= or &lt;&gt;</code>	<code>'php'!='PHP'</code> <code>3!=3</code>	true false
<code>!==</code>	<code>3!==3'</code>	true
<code>&lt; &lt;&gt;</code>	<code>2 &lt; 3</code>	true
<code>&lt;= &lt;&gt;=</code>	<code>2&lt;=3</code>	true
<code>\$i = 2;\$j = 5;</code>		
<code>&amp;</code>	<code>\$i &amp; \$j</code>	2
<code> </code>	<code>\$i   \$j</code>	7
<code>^</code>	<code>\$i ^ \$j</code>	5
<code>~</code>	<code>~\$i</code>	-3
<code>&lt;&lt; &lt;&gt;&gt;</code>	<code>\$i &lt;&lt; 1</code>	4
<code>++ &lt;&gt;</code>	<code>\$i++<sup>3</sup>;++\$i<sup>4</sup></code>	3
<code>\$i = 2;\$j = 5</code>		
<code>&amp;&amp;</code>	<code>(\$i &lt;= 2) &amp;&amp; (\$j &lt; 7)</code>	true
<code>  </code>	<code>(\$i%2 &gt; 0)    (\$j %2 == 0)</code>	false
!	<code>(\$i==2) &amp;&amp; !\$j</code> <code>%2 == 0)</code>	true

<sup>1</sup> called loose comparison; <sup>2</sup> called strict comparison

<sup>3</sup> evaluates after use <sup>4</sup> evaluates before use

## Constants

`define($name,$value,[\$ci])`

is used to define a constant named `$name` with the scalar value `$value`. Case insensitive if `$ci = TRUE`.

- constant references **do not** start with a \$
- constants cannot be altered
- constants are globally accessible

References to undefined constants are treated as string literals. PHP defines five magic constants whose value depends on where they are used

Name	Description
<code>_LINE_</code>	Current line number
<code>_FILE_</code>	Current file name with path

<code>_DIR_</code>	Path to current file
<code>_CLASS_</code>	Current class name
<code>_METHOD_</code>	Method name as <code>class:methodname</code>

Magic constants in included files are evaluated **prior** to inclusion.

## Variable Management

Function	Purpose	Return Value
<code>empty</code>	Check if empty?	<code>boolean</code>
<code>floatval</code>	Convert to float	<code>float</code>
<code>get_defined_vars</code>	List all variables	<code>array</code>
<code>gettype</code>	Verify data type	<code>string<sup>1</sup></code>
<code>intval</code>	Convert to int	<code>integer</code>
<code>is_#2</code>	Verify data type	<code>boolean</code>
<code>serialize</code>	Stringify for storage	<code>string</code>
<code>settype<sup>3</sup></code>	Set data type	<code>boolean</code>
<code>strval</code>	Convert to string	<code>string</code>
<code>unserialize</code>	Regenerate from string	<code>boolean, integer etc</code>
<code>unset<sup>4</sup></code>	Destroy the var	-

<sup>1</sup> array, boolean, integer, double, string or object

<sup>2</sup> # is one of array, bool, float, int, null, object, scalar, string

<sup>3</sup> second parameter is a string. See note 1 above

<sup>4</sup> behavior inside a function depends on nature of variable being unset

## Arrays

Arrays are used to store sequences of related values in a tabular format. PHP has 5 ways of defining an array

`$lamp = array();`

`$lamp[0]='LINUX';$lamp[1]='Apache';`  
`$lamp[2]='MySQL';$lamp[3]='PHP';`

`$lamp = array('L'=>'LINUX','A'=>'Apache',`  
`'M'=>'MySQL','P'=>'PHP');`

`$lamp = array('LINUX','Apache',`  
`'MySQL','PHP');`

`$lamp = array();`  
`$lamp[1]='LINUX';$lamp[2]='Apache';`  
`$lamp[3]='MySQL';$lamp[4]='PHP';`

`$lamp = array();`  
`$lamp['L']='LINUX';$lamp['A']='Apache';`  
`$lamp['M']='MySQL';$lamp['P']='PHP';`

PHP arrays can be associations – i.e. a unique key, (e.g. 'L' above) is associated with each value in the array. For multiple dimensions use arrays within arrays.

## Array Manipulation

Function	Description
<code>array_change_key_case</code>	Guess!
<code>array_chunk(\$arr,\$size,[\\$f])</code>	Returns an array of arrays containing <code>\$size</code> elements each from <code>\$arr</code> . <code>TRUE</code> for <code>\$f</code> preserves keys.
<code>array_fill_keys(\$keys,\$values)</code>	Create an associative array using <code>\$keys</code> , and <code>\$values</code> .
<code>array_fill(\$start,\$num,\$value)</code>	Create an array with <code>\$num</code> elements from index <code>\$start</code> filled with <code>\$value</code>
<code>array_flip(\$arr)</code>	Flip values and keys in <code>\$arr</code>
<code>array_key_exists(\$key,\$arr)</code>	Check for <code>\$key</code> in <code>\$arr</code>

<code>sts(\$key,\$arr)</code>	
<code>array_reverse(\$arr,[\\$f])</code>	Reverses element order. <code>\\$f = TRUE</code> preserves keys.
<code>array_values(\$arr)</code>	Returns all values in <code>\$arr</code> in a numerically indexed array.
<code>count(\$arr)</code>	Returns element count
<code>ksort(\$arr)</code>	Sorts array using keys

1By default array indices start at 0. Here we force them to start at 1

### Date & Time

Function	Description																																								
<code>getDate([\\$time])</code>	Associative array with current time or <code>\$time</code> exploded into																																								
	<table border="1"> <thead> <tr> <th>Key</th> <th>Value</th> </tr> </thead> <tbody> <tr><td>seconds</td><td>0-59</td></tr> <tr><td>minutes</td><td>0-59</td></tr> <tr><td>hours</td><td>0-23</td></tr> <tr><td>mday</td><td>1(!)-31</td></tr> <tr><td>wday</td><td>0(Sun)-6(Sat)</td></tr> <tr><td>mon</td><td>1(!)-12</td></tr> <tr><td>year</td><td>e.g 2008</td></tr> <tr><td>yday</td><td>0(!)-365</td></tr> <tr><td>weekday</td><td>Sunday-Saturday</td></tr> <tr><td>month</td><td>January-December</td></tr> <tr><td>0</td><td>UNIX Epoch</td></tr> </tbody> </table>	Key	Value	seconds	0-59	minutes	0-59	hours	0-23	mday	1(!)-31	wday	0(Sun)-6(Sat)	mon	1(!)-12	year	e.g 2008	yday	0(!)-365	weekday	Sunday-Saturday	month	January-December	0	UNIX Epoch																
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<code>checkdate(\$month, \$day,\$year)</code>	Validates date for <code>\$year</code> between 1 & 32767																																								
<code>date(\$format, [\$time])</code>	Formats current time or <code>\$time</code> using <code>\$format</code> .																																								
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	1:0	<code>[\$options])</code>	keys 'dirname', 'basename', 'extension' & 'filename'.																		
Y	2008	<code>OR PATHINFO_# - #</code>	= uppercase keys above - into options for more selective results.																		
y	08																				
<b>Time</b>																					
a	am or pm	<code>dirname(\$fname)</code>	Counterpart of <code>basename</code> above																		
A	AM or PM	<code>glob(\$pattern, [\$flags])</code>	Returns array of all filenames matching <code>\$pattern</code> . <code>OR GLOB_#</code> flags for more selectivity																		
g	1-12																				
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<b>Timezone</b>																					
e	Europe/Paris	<code># Flag</code>	<code>Purpose</code>																		
P	Δ to GMT	MARK	Add slash																		
		NOSORT	As is list																		
		BRACE	Expand {a,b,c} and match																		
		ONLYDIR	Only folders																		
		ERR	Stop on error																		
		<code>is_#(\$name)</code>	is <code>\$name</code> a folder or a file?																		
		<code># = dir or file</code>																			
		<code>chdir(\$dirname)</code>	Change current directory. FALSE on failure.																		
		<code>closedir(\$handle)</code>	Closes directory opened earlier using <code>opendir</code> .																		
		<code>getcwd()</code>	Get current directory																		
		<code>mkdir(\$dirname, [\$mode,\$recurse])</code>	Makes directory <code>\$dirname</code> . <code>\$mode</code> defaults to 0777 – ignored on Windows. <code>\$recurse</code> forces all directories in <code>\$dirname</code> to be created																		
		<code>opendir(\$dirname)</code>	Opens <code>\$dirname</code> and returns handle.																		
		<code>readdir(\$handle)</code>	Reads next filename from open directory.																		
		<code>rewinddir(\$handle)</code>	Guess!																		
		<code>rmdir(\$dirname)</code>	Attempts to delete <code>\$dirname</code> – subject to permissions. FALSE on failure																		
		<code>scandir(\$dirname, [\$order])</code>	Returns array of files in <code>\$dirname</code> . Provide <code>\$order = 1</code> for descending name sort.																		
		<code>disk_free_space(\$dirname)</code>	Guess!																		
		<code>rename(\$old,\$new)</code>	Guess!																		
		<code>fclose(\$handle)</code>	Close <code>fopen'd</code> file																		
		<code>fopen(\$fname, \$mode)</code> <sup>1</sup>	Opens <code>\$fname</code> . <code>\$mode</code> can be																		
			<table border="1"> <thead> <tr> <th>Mode</th> <th>Meaning</th> </tr> </thead> <tbody> <tr><td>r1</td><td>Read</td></tr> <tr><td>r+1</td><td>Read/Write</td></tr> <tr><td>w1,2,3</td><td>Write</td></tr> <tr><td>w+1,2,3</td><td>Read/ Write</td></tr> <tr><td>a3,4</td><td>Write</td></tr> <tr><td>a+3,4</td><td>Read/Write</td></tr> <tr><td>x1,3,5</td><td>Write</td></tr> <tr><td>x+1,3,5</td><td>Read/Write</td></tr> </tbody> </table>	Mode	Meaning	r1	Read	r+1	Read/Write	w1,2,3	Write	w+1,2,3	Read/ Write	a3,4	Write	a+3,4	Read/Write	x1,3,5	Write	x+1,3,5	Read/Write
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			1File pointer at BOF 2Truncate file to zero length 3Create file if required 4File pointer																		
		<code>pathinfo(\$fname)</code>	Returns associative array with																		

## PHP Quick Reference Card 1.02

	at EOF 5Fail if file already exists Specify an additional <b>b</b> (binary), e.g. <b>'wb'</b> for all write modes to prevent CR/LF character translation. Always specify <b>b</b> with all binary files, e.g. images.	<b>log(\$num,[ \$base ])</b>	\$num to e or \$base																				
<b>file_get_contents( \$fname )</b> <sup>1</sup>	Reads contents of \$fname into a string.	<b>pi()</b>	Approx value for $\pi$																				
<b>fread(\$fh, \$len)</b>	Read to EOF or \$len bytes from file opened for reading. <b>fopen</b> the file with 'b' in the mode flag.	<b>pow(\$num,\$base)</b>	\$num*\$base																				
<b>fruncate(\$fh, \$size)</b>	Truncates file open for writing. Adds null bytes if \$size > filesize.	<b>rad2deg(\$rad)</b>	Radians to degrees																				
<b>fwrite(\$fh, \$str,[ \$len ])</b>	Writes \$str to file opened for writing. Stops at \$len if \$str length is greater.	<b>rand([ \$min ],\$max)</b>	Random value 0/\$min.. \$max.																				
<b>file_put_contents( \$fname,\$data, [ \$flags ])</b>	Combined <b>fopen</b> , <b>fwrite</b> & <b>fclose</b> . \$fname can be a string or an array. \$fname is created or overwritten. OR the following for \$flags	<b>round(\$num,[ \$prec ])</b>	<b>round(3.142) = 3</b> <b>round(3.142,0) = 3</b> <b>round(3.14159,1) = 3.2</b> <b>round(12811,-2) = 12800</b>																				
	<table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th>Value</th> <th>Meaning</th> </tr> </thead> <tbody> <tr> <td>FILE_APPEND</td> <td>Append to file, not overwrite.</td> </tr> <tr> <td>LOCK_EX</td> <td>Lock prior to write</td> </tr> </tbody> </table>	Value	Meaning	FILE_APPEND	Append to file, not overwrite.	LOCK_EX	Lock prior to write	<b>sqrt(\$num)</b>	Squareroot of \$num or NaN 1# is cos, sin or tan. 2cos, sin or tan. Not on Windows														
Value	Meaning																						
FILE_APPEND	Append to file, not overwrite.																						
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<b>fseek(\$fh, \$offset,[ \$whence ])</b>	Sets file pointer to \$offset bytes from \$whence which is one of	<b>Output &amp; Formatting</b>																					
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SEEK_SET <sup>1</sup>	BOF																						
SEEK_CUR	Current pos																						
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<b>ftell(\$fh)</b>	File pointer position	<b>echo \$arg1[,\$arg2...]</b>	Echo to standard output																				
<b>rewind(\$fh)</b>	File pointer to BOF. Useless in a/+ modes	<b>print \$arg</b>	Output a string																				
<b>fflush(\$fh)</b>	Commits buffered writes	<b>print_r(\$arg)</b>	\$arg in human readable format. Handles objects too. Very useful with arrays.																				
1 \$name can be a URL.		<b>printf(\$fmt,\$arg1[,\$arg2...])</b> <sup>1</sup>	Prints args using format information in \$fmt																				
			<table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th>Format</th> <th>Output</th> </tr> </thead> <tbody> <tr> <td>%b</td> <td>Integer as binary</td> </tr> <tr> <td>%c</td> <td>ASCII char</td> </tr> <tr> <td>%d</td> <td>Integer</td> </tr> <tr> <td>%e</td> <td>"E" notation with p (see below) digits</td> </tr> <tr> <td>%f</td> <td>Floating point</td> </tr> <tr> <td>%s</td> <td>String</td> </tr> <tr> <td>%x</td> <td>Hexadecimal I.c.</td> </tr> <tr> <td>%X</td> <td>Hexadecimal u.c.</td> </tr> <tr> <td>%%</td> <td>Literal %</td> </tr> </tbody> </table>	Format	Output	%b	Integer as binary	%c	ASCII char	%d	Integer	%e	"E" notation with p (see below) digits	%f	Floating point	%s	String	%x	Hexadecimal I.c.	%X	Hexadecimal u.c.	%%	Literal %
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%X	Hexadecimal u.c.																						
%%	Literal %																						
		Each % argument can have a number of optional specifiers. In order they are																					
		<ul style="list-style-type: none"> <li>■ %+ : Sign specifier. Outputs + or -. Default is no + sign</li> <li>■ %0, % or %'c: padding specifier. Uses 0, space or the character c for padding</li> </ul>																					
		<ul style="list-style-type: none"> <li>■ %-:alignment specifier. Causes left justification. Default is right justification.</li> <li>■ %w:Width specifier. Output has a minimum of w characters.</li> <li>■ %.p:Precision specifier. Decimal digits for floats and number of characters for strings.</li> </ul>																					
		Everything else in \$fmt gets treated as literal text.																					
		<b>Examples</b>																					
		<b>Format</b>	<b>Output</b>																				
		<b>printf("%d",23)</b>	23																				
		<b>printf("%03d",23)</b>	023																				
		<b>printf("%.3f",3.141596)</b>	3.142																				
		<b>printf("%.3s",'PHP Script')</b>	PHP																				
		<b>printf("%s%3d",'Route',66)</b>	Route 66																				
	1 sprintf is similar but returns a string	<b>Strings</b>																					
	PHP strings are sequences of single byte characters. They can be defined in four different ways																						
		<ul style="list-style-type: none"> <li>■ Single Quoted: e.g. 'ExplainThat'. Variables and escape sequences other than \' and \\ are not expanded.</li> <li>■ Double Quoted: e.g. "One\nTwo". Variable references and escape sequences are expanded.</li> <li>■ Heredoc: To define complex strings like double quoted strings but without using double quotes. e.g. \$x = &lt;&lt;&lt;PHP</li> </ul>																					
		<pre> For more information see <a href="http://www.php.net">http://www.php.net</a> <td data-kind="ghost"></td>																					
		PHP; 1.<<<IDENT must be followed by a newline character 2.The actual string contents follow 3.The closing identifier must <b>not</b> be indented and cannot have any following characters except ;																					
		<ul style="list-style-type: none"> <li>■ Nowdoc: The single quoted string equivalent of Heredoc. Similar syntax but with &lt;&lt;&lt;IDENT' (quotes!) Strings can be treated as zero based arrays to access individual characters, e.g. \$Name[0].</li> </ul>																					
		<b>String Manipulation</b>																					
		<b>Function</b>	<b>Description</b>																				
		<b>.(not +!)</b>	String Concatenation																				
		<b>strlen(\$str)</b>	String length																				
		<b>strpos(\$str,\$find,[ \$off ])</b>	First \$find in \$str optionally starting at \$off																				
		<b>strripos(\$str,\$find,[ \$off ])</b>	Ditto but reports last \$find																				
		<b>stripos &amp; strripos</b>	Case insensitive versions																				
		<b>strtolower &amp; strtoupper</b>	Guess!																				
		<b>chr(\$ascii)</b>	Char at \$ascii																				
		<b>ord(\$str[index])</b>	Ordinal value																				
		<b>explode(\$delim,\$str,[ \$lim ])</b>	Returns array of substrings of \$str delimited by \$delim, optionally with \$lim elements.																				
		<b>implode(\$glue,\$pieces)</b>	Concats \$pieces array using \$glue.																				
		<b>ltrim(\$str,[ \$clist ])</b>	Strip chars in \$clist from left of \$str. Similarly rtrim(\$str,[ \$clist ]) and trim.																				
		<b>strip_tags(\$str,[ \$retain ])</b>	Discard HTML & PHP tags. Retain tags in \$retain.																				
		<b>substr(\$str,\$start,[ \$len ])</b>	Returns substring, optionally \$len long starting at \$start. -ve \$start for substring from end of \$str. -ve \$len to omit chars from end of substring.																				
		<b>substr_count(\$str,\$sub,[ \$start,\$len ])</b>	Occurrences of \$sub in \$str. Optionally starting at \$start and within \$len of \$start.																				
		<b>str_replace(\$search,\$rep,\$str,[ \$count ])</b>	Replaces \$search in \$str with \$rep. Reports replacements in \$count.																				
		<b>ucwords(\$str)</b>	All words in \$str to uppercase.																				
		<b>Conditional Execution</b>																					
		<b>if (ConditionA) ifStmt;[elseif(ConditionB) elseifStmt; ][else elseStmt; ]</b>																					
		Multiline #Stmt code must be placed in braces, {}. The ; terminating each statement is obligatory – even if the next character is a closing brace, }.																					

```

switch ($var){
    case Value1:Code;
        break;
    [case Value2:Code;
        break;
    ...]
    [default:Code;]
}

■ $var can be a boolean, an integer or a string.
■ Note the break after each case statement.
■ If default is not the last option provide a break.
■ To execute the same action(s) for a range of cases
switch ($var){
    case Value1:
    case Value2:
    case Value3:Code;
        break;
    ...
}

case comparisons are loose. Beware of switch blocks that use mixed values in individual case. The block may terminate prematurely because of a partial case match.
(condition)?trueCode:falseCode;

```

#Code can be a function call. This is the PHP ternary conditional operator. It can be assigned to **return**, **print** or **echo**, passed as a parameter in a function call etc. Parentheses are not necessary but recommended.

### Exception Handling

```

<?php
function inverse($a){
if ($x == 0) throw new Exception('Zero divide');
return 1/$a;
//not executed if exception is thrown

function whenExcept($e){
echo $e->getMessage().'  
>';

set_exception_handler('whenExcept');
//default exception handler
try{
    echo inverse(5);
    echo inverse(0);//triggers exception
} catch (Exception $e) {
    echo 'Error '.$e->getMessage().'  
>';
    echo 'Hello world!';
//executed since exception was caught
} throw new Exception('Oops');
echo 'Moien!';//not executed
?>

```

### Looping

```

function whileLoop($num){
while ($num > 0)
{echo($num).'  
>';
$num--;}
}

function doLoop($num){
do{
    echo($num).'  
>';
    $num--;
} while ($num > 0);
}

function forLoop($num){
for ($i=0;$i<$num;$i++)
    echo $i.'  
>';
}
}

break causes immediate termination of the loop. Loop statements after continue are skipped and the next execution of the loop is performed.

```

```

function foreachLoopA(){
foreach($GLOBALS as $key => $value){
    echo $key.'='.$value.'  
>';
}

function foreachLoopB(){
foreach($_SERVER as $value) echo $value.'  
>';
}

```

}

**foreach** offers a neat way of iterating over an array.

### User Functions

```

function calcArea($x,$y,$isRect = true){
return ($isRect)?$x*$y:0.5*$x*$y;
//assume triangle if $isRect is false
}

```

Scalar function arguments can be given a default value – e.g. **\$isRect = true** as above. Parameters are passed by value. To pass them by reference precede the parameter name in the function declaration with an ampersand, e.g. **&\$y**.

**return** causes immediate termination of the PHP function. If no value is returned, or if **return** is missing the function return type is **NULL**.

**exit(\$status)** - **die** – causes immediate termination of the current script. If **\$status** is a string it will be printed. If it is an integer it will be the exit status.

### Superglobals

Superglobals are arrays containing variables from the web server (when applicable), the environment and user input. They are always visible.

Variable	Contents
<b>\$GLOBALS</b>	All below in a one array
<b>\$_SERVER</b>	Server information
<b>\$_GET</b>	HTTP GET variables
<b>\$_POST</b>	HTTP POST variables
<b>\$_FILES</b>	HTTP file upload variables
<b>\$_SESSION</b>	Session variables
<b>\$_ENV</b>	Environment variables
<b>\$_COOKIE</b>	HTTP cookies

There can be minor, server-dependent, variations in the information returned in variables such as **\$GLOBALS**, **\$\_SERVER** etc. To check just what is available use the script below to dump these variables to your browser.

```

<?php
function dumpThis($sg){
foreach($sg as $key => $value){
    echo $key.'='.$value.'  
>';
}
}

dumpThis($_SERVER);
?>

```

### Miscellanea

**Warning** – thoughtless use of the features described here could seriously damage your server installation.

The prepend operator, **@**, can be used with constants, variables, function calls, **eval** and **include** to suppress error messages.

The backticks operator ` returns the results of running a shell command. For instance, `ls` - dir on Windows – would return a directory listing. This can be assigned to a variable or echoed to standard output. Typing 96 while holding down the **ALT** key is a keyboard layout independent way of entering the ` operator.

**eval(\$expr)** evaluates the PHP code provided in the string **\$expr**. The string must be valid PHP code – inclusive of terminating semicolons. Errors in **\$expr** may cause the parser to die. Code in **\$expr** forms part of the parent script so variable assignments in **\$expr** are retained.

### PHP in HTML

The safest way to embed PHP code in HTML is to delimit it using the **<?php...?>** tag pair. Other syntax exist but are not accepted by all web servers. The resulting file should be saved with the extension **.PHP**.

To call a PHP script via SSI use

```
<!--#include virtual="/path/scriptname.php"-->
```

If the same script is called from includes in different HTML files you can access the identity of the parent HTML file using **\$\_SERVER['REQUEST\_URI']**.

### Notes

### Color Key

<b>while</b>	- PHP keyword
<b>funcName</b>	- user function
<b>echo</b>	- language construct
<b>\$var</b>	- variable 'string'
<b>3.142</b>	- number
<b>true</b>	- case insensitive
<b>«xx»</b>	- similarly x
<b>[option]</b>	//comment
	constant

Using **value == \$var** rather than **\$var == value**. when doing comparisons against a value avoids bugs arising from typing = in place of ==.